

Qualified Generations with STEAM Education



Stredná priemyselná škola stavebná - Építőipari Szakközépiskola, Konkolyho 8, Hurbanovo

2022-1-SK01-KA220-SCH-000087555

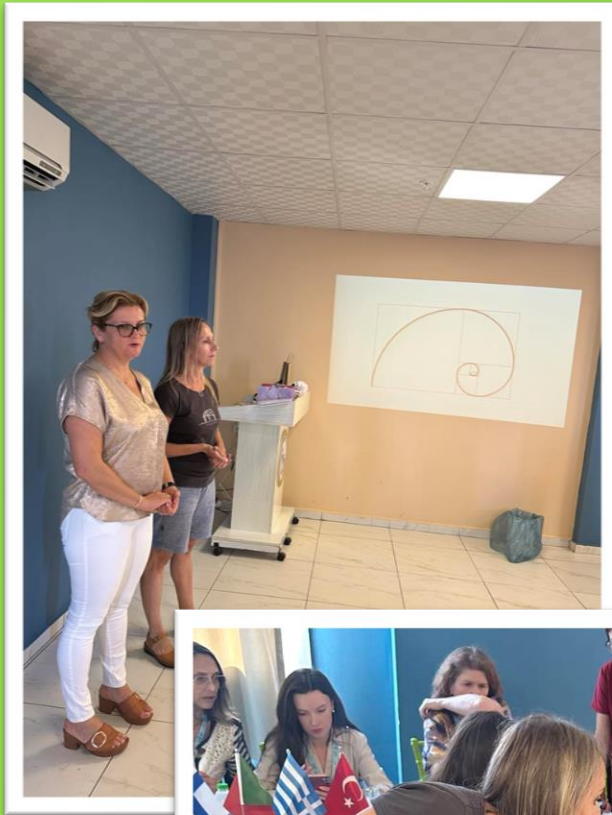


DAY 1: 07 October 2024

- In the first part of the day the host organisation welcomed all participants. As we have known each other for some time it was really pleasant to see all those familiar faces. However, there were some newcomers as well and they were extremely excited to be part of this event. The introductory part was followed by some icebreaking activities and after the lunch it was time to start the first STEAM activities – FUN MATH by the Slovak team and SCRATCH CODING by the host organisation Su Koleji. The purpose of the activities was to develop creative thinking, reasoning systematically, and collaborative work.







DAY 1

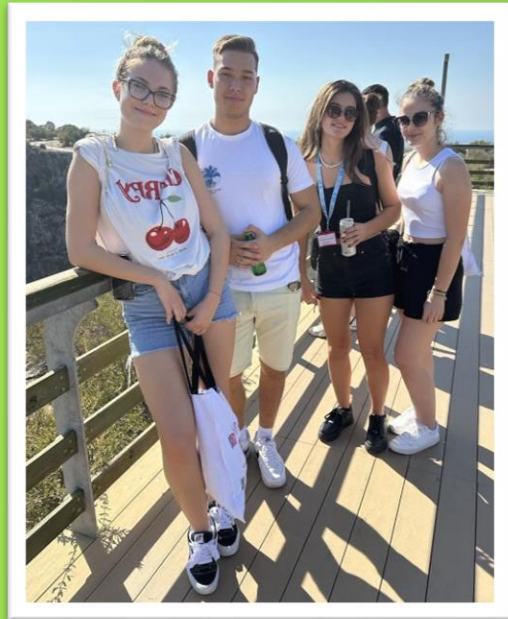
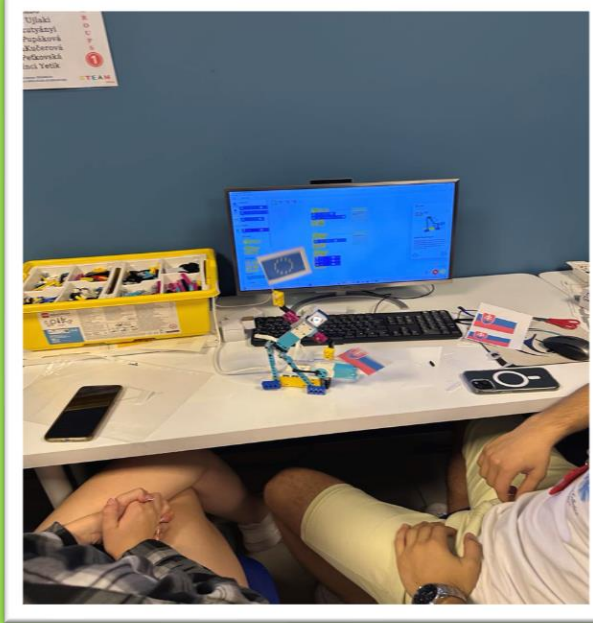
DAY 2: 08 October 2024

- During the second day the Su Koleji team presented a STEAM lesson using Fibonacci Sequence, Puzzle and Escape Room. Later the Portuguese presented Fun Chemistry with a few very captivating experiments. The common topic of the lesson was STEAM thinking, creativity, problem solving, collaboration and development of analytical thinking. The activity aimed at contributing through a multidisciplinary approach - art, technology, engineering, math and history. Participants used different teaching methods such as peer learning, cooperative learning, team work and individual approach.
- In the second part the host school organised an interesting trip to Mercan Science Centre where we experienced simulated wind, earthquake, how electricity works and of course planetarium.
- The whole day was enjoyable and contributed to the project aims.
- All participating teachers took part in job shadowing, observation and evaluation of the lessons.



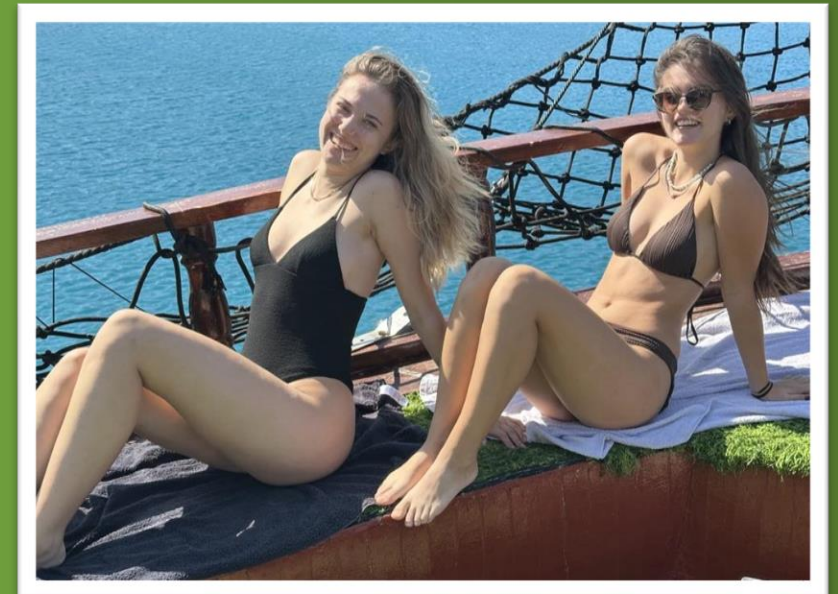
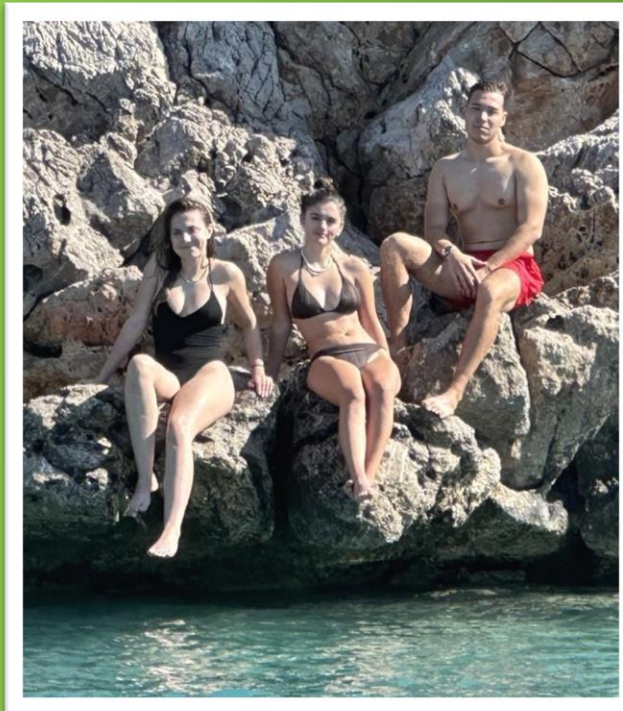
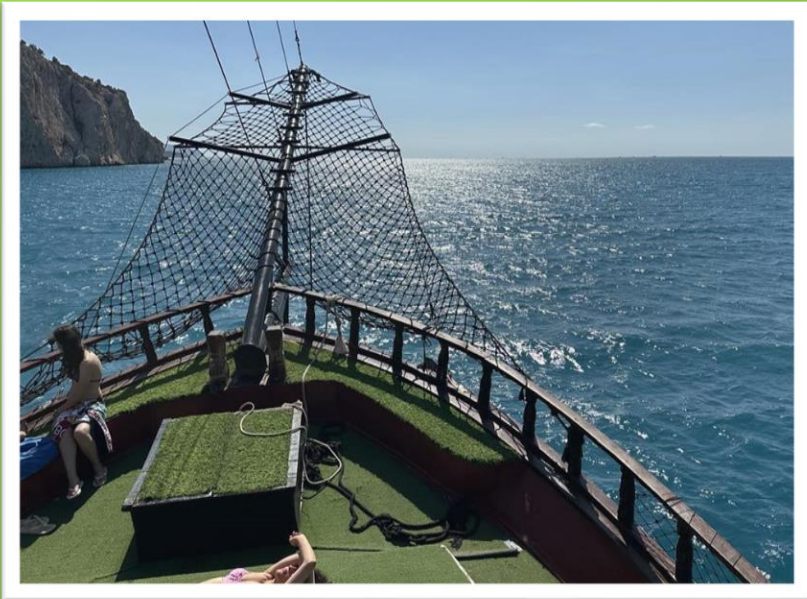
DAY 3: 09 October 2024

- In the first part of the day the Turkish partner introduced a STEAM lesson on using, robotics programming in scratch. The aim of the lesson was enhance digital and analytic thinking.
- The second part was designed by the Finnish team and their topic was FUN ENGINEERING – building bridges
- The afternoon was dedicated to visiting Cennet - Cehennem, Astim Cave and Berdan waterfall.
- The objectives of the day were to follow and preserve the principles of togetherness, common European ideas and fulfill values of the EU.



DAY 4 – 10 October 2024

- This day was the highlight of the whole week due to a cultural trip. We took the boat and sailed to places where we enjoyed a beautiful day together. We had fun, played the guitar and enjoyed swimming in the warm sea. We sat together and sang, talked about things we have in common and learned about each other.



Day 5: 11 October 2024

- On the last day we distributed certificates, prepared a farewell party and presented our unique cultures through snacks, songs and dances.

- The Slovak team:

Mgr. Katarína Kučerová

Mgr. Tímea Peťkovská

Krisztina Újlaki

Viktória Pupáková

Ondrej Szutyányi

Réka Szabó

