- Our school was founded in Mersin in 2015 with the aim of offering our students the most innovative and comprehensive approaches at every stage of education. There are a total of 230 students and 35 teachers in our school. We value the cognitive, social and emotional development of our students from Su Kids Kindergarten to Su College Middle School, which appeals to all levels of education. Our education system is equipped with artificial intelligence-supported learning technologies and offers a personalized learning journey that considers the individual needs of each student. Thanks to our STEM (Science, Technology, Engineering, Mathematics)-focused education approach, our students gain creative problem-solving skills while discovering scientific thinking.

- As a school that prioritizes international education opportunities, we carry our students to global platforms with ERASMUS+ agreements. In this way, we support them to gain global citizenship awareness by interacting with different cultures.

- We organize various gardening activities and outdoor activities for our students to connect with nature. These activities help them gain not only physical development but also important values such as environmental awareness, responsibility and teamwork. Su College's education system is supported by experiential learning methods that develop cognitive skills, while ensuring that each student takes firm steps towards becoming a self-confident, responsible and future leader.

- Language Workshop
- Rhythm and Music Workshop
- Foreign Language Workshop
- Painting Workshop
- Gymnastics Workshop
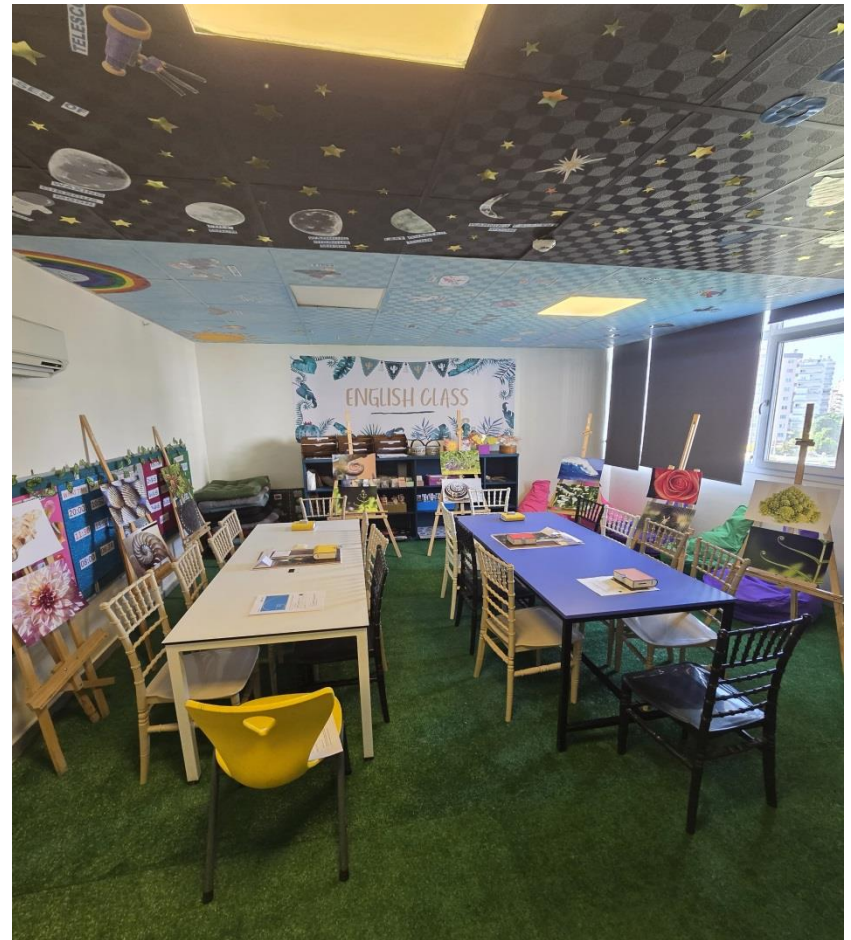- Science Laboratory
- Robotics Coding Workshop

Cognitive Skills Workshops

- Additionally, we give the students a structured preparation for the high school entrance exam: Screening tests at the end of the course, weekly corporate trials, training camps, etc. Naturally, they continue their education with the aid of advisors and psychologists.

Preparing Students for High School

Foreign Language Education in Our School

- As Su College, we aim for our students to receive a strong language education from an early age. In line with this goal, we have built an English Workshop Room in our school. In our school, we create opportunities for our students to be both academically successful and to express themselves with confidence as global citizens. Our intensive practical programs in our lessons aim for our students to use their language skills actively and reach a fluent level in a short time.

- Thanks to the Robotics Coding Workshop we built in our school, we aim to increase our students' basic computer skills as well as their creative thinking and problem-solving abilities.
- Our robotics coding workshop is an important platform that allows our students to get acquainted with STEM (Science, Technology, Engineering, Mathematics) education. Our students have the opportunity to put their interest in technology into practice by developing robotic projects here. They not only learn coding languages, but also develop algorithmic thinking skills. In this way, they prepare for the future as individuals who not only consume technology, but also produce it. Our students, who develop creative projects by learning to use basic programming tools such as Scratch, gain self-confidence as they step into the world of informatics.

Robotics Coding Workshop

Garden Activities

- Our garden activities are enriched with various activities. Our students experience the beauties of nature with activities such as plant cultivation, garden care, nature walks and outdoor games. Projects that include plant planting and care teach our students the importance of agriculture and the cycle of nature, while also developing their sense of responsibility and care. Outdoor games and group activities increase our students' physical activity and strengthen their social skills. Time spent in nature helps students reduce their stress and provide mental relaxation. As Su College, we ensure that our garden activities not only provide our students with fun moments, but also contribute to their understanding and respect of the natural world. We see these rich learning opportunities offered by nature as an integral part of our educational program.

- As Su Educational Institutions, we are very excited to take part in the Erasmus+ project titled "Digital Literacy-Readiness 4 All" in order to ensure that our students and educators keep up with this change. This project aims to increase the access and use of technology in individuals of all ages, based on the fact that digital literacy is one of the basic skills. In this project, which we carry out with our partners from different countries in Europe, issues such as effective use of digital resources, collaboration on virtual platforms and online security are primarily addressed. The materials and trainings to be developed within the scope of the project will provide both our teachers and students with the opportunity to progress safely in the digital world.

Projects in which Su College is a Partner
Digital Literacy-Readiness 4 All

- As Su College, we are proud to be the pioneer of innovative approaches in education and to prepare our students for the world of the future. The STEAM Education for a Better Future project, which we carry out within the scope of the Erasmus+ program, has been implemented as part of this mission.

- STEAM (Science, Technology, Engineering, Art and Mathematics) education aims to develop an interdisciplinary understanding by taking traditional learning methods one step further. With this project, we aim to provide our students with not only academic knowledge, but also 21st century skills such as problem solving, creativity, critical thinking and collaboration.

- Within the scope of our Erasmus+ project, we develop STEAM-focused teaching materials, innovative workshops and digital platforms by collaborating with educational institutions from different European countries. In this process, educators of Su Educational Institutions have the opportunity to both gain international experience and apply modern educational methods. Thanks to the project, our students experience a learning process that combines scientific thinking with artistic creativity and have the opportunity to develop themselves with projects based on global cooperation**.**

Qualified Generations with STEAM Education